# CS 410/610, MTH 410/610 Theoretical Foundations of Computing

Fall Quarter 2010

Slides 1

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#### **Today's Session**



- 1. Discussion: What is "computable?"
- 2. Uncomputable an example
- 3. Lecture overview
- 4. This lecture in the context of others
- 5. Organizational matters





Which things can be computed?

Which things cannot be computed?





What exactly is "computation"?



### **Models of computation**



- Generally, abstract from space/memory limitations
  - Assume memory is "as large as needed"
- Ignore, how long a computation takes
  - as long as it terminates in finite time.
- Often, use only numbers/integers or only (finite) strings as the things which are computed/stored in memory.
- There exist many formal models of computation.

#### **Models of Computation**



- Turing Machine (in this lecture at the beginning)
- $\mu$ -Recursive functions (in this lecture towards the end)
- $\lambda$ -calculus (see functional programming)
- Unlimited Register Machine
- WHILE-language
- ... many others ...



## **Unlimited Register Machine (URM)**



- Registers r<sub>1</sub>, r<sub>2</sub>, r<sub>3</sub>, ...
   holding non-negative integers
- Initialization: finite number of registers ≠ zero
- A program consists of a finite sequence of instructions.
- Available instructions:
  - Zero Z(n): set register r<sub>n</sub> to 0
  - Successor S(n): increase r<sub>n</sub> by 1
  - Transfer T(m,n): copy r<sub>m</sub> to r<sub>n</sub>
  - Jump J(m,n,p): If  $r_m = r_n$ , jump to instruction number p

#### WHILE-language



- Minimal programming language, essentially consisting of
  - Elementary arithmetic +, -, \*, /
  - Boolean comparison of numbers:  $\langle , \rangle, =, \leq, \geq, \neq$
  - Logical AND, OR, NOT
  - Assignment of values to variables
  - WHILE loops as only control features

## Are they different?



Not really.

 All models with certain minimal capabilities have so far been shown to be equivalent.

This is actually quite remarkable!

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- N: Natural numbers (non-negative integers): N = {0, 1, 2, 3, 4, ...}
- P(N): set of all subsets of N Examples:

```
– {0,1,2,3,4,...}
```

- **{}**
- **-** {0,2,4,6,8,...}
- **{2,3,267,1011}**
- **{0,1,2,3,5,8,13,21,34,...}**
- **{2,3,5,7,11,13,17,19,23,...}**



- We say that an algorithm (in some model of computation) computes a subset S of N if
  - It outputs a stream of non-negative integers (strictly increasing).
  - It needs only finite time between two outputs.
  - If does not skip any number in S.
  - All output numbers are in S.
  - If it terminates, then it has output all integers in S.

Question: Can every set in P(N) be computed?





- Every algorithm which computes a subset of N can be expressed with a finite string.
- It is easy to define a strict order on the set of all algorithms.
  - E.g. lexicographic order.
  - E.g. convert them to bit strings and sort by binary number.
- Hence, we can assume that {A<sub>0</sub>,A<sub>1</sub>,A<sub>2</sub>,A<sub>3</sub>,...} is the set of all algorithms computing subsets of N.



#### Mark the output of each A<sub>i</sub>:

	0	1	2	3	4	5	6	7	8	
$A_0$		X			X	X		X		
$\mathbf{A}_{1}$		X	X		X		X		X	
$A_2$	X		X	X	X			X		
$A_3$		X		X					X	
$A_4$	X	X	X		X		X	X		
$A_5$	X			X	X			X		
$A_6$		X				X			X	



Now make a new subset of N by "inverting" the diagonal:

	0	1	2	3	4	5	6	7	8	
$A_0$		X			X	X		X		
$\mathbf{A}_{1}$		X	X		X		X		X	
$A_2$	X		X	X	X			X		
$A_3$		X		X					X	
$A_4$	X	X	X		X		X	X		
$A_5$	X			X	X			X		
$A_6$		X				X			X	

Result: x

i.e. { 0,

x x

**5**, **6**, ...

}



The resulting set is not computed by any A<sub>i</sub>!

	0	1	2	3	4	5	6	7	8	
$A_0$		X			X	X		X		
$\mathbf{A}_{1}$		X	X		X		X		X	
$A_2$	X		X	X	X			X		
$A_3$		X		X					X	
$A_4$	X	X	X		X		X	X		
$A_5$	X			X	X			X		
$A_6$		X				X			X	

Result: x i.e. { 0,

x x 5, 6, ... }

A<sub>5</sub> doesn't compute it!





The resulting set is not computed by any A<sub>i</sub>!

	0	1	2	3	4	5	6	7	8	
$A_0$		X			X	X		X		
$A_1$		X	X		X		X		X	
$A_2$	X		X	X	X			X		
$A_3$		X		X					X	
$A_4$	X	X	X		X		X	X		
$A_5$	X			X	X			X		
$A_6$		X				X			X	

but we have all possible algorithms in the list!

Hence: we found a set which is not computable!



## Looking a bit deeper



- The set of all algorithms is countable.
   (I.e., can be enumerated as A<sub>0</sub>, A<sub>1</sub>, A<sub>2</sub>, ...)
- The set P(N) is uncountable.
   (I.e., cannot be enumerated as S<sub>0</sub>, S<sub>1</sub>, S<sub>2</sub>, ...)
  - Essentially the same proof. With a slight twist.
- This proof technique is known as "diagonalization."
  - We will need the technique for the main result in this lecture.
  - It is usually credited to Georg Cantor (1845–1918); at least he was the first to publish the diagonalization proof that P(N) is uncountable).

#### Exercise 1 (hand-in)



Adjust the proof just given such that you prove the following:

The set of all subsets of N is uncountable.



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#### Lecture overview



- Model of computation: Turing Machines
- The Church-Turing Thesis
   ("Turing Machines are universal computers.")
- A famous uncomputable problem: The Halting problem ("There is no algorithm which can check for all other algorithms whether they will terminate")
- Another model of computation:  $\mu$ -Recursive Functions

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#### This lecture in the context of others



- Three parts to "Foundations of Computing"
  - Formal Languages and Automata (Sudkamp Part II)
  - This lecture: Computability Theory (Sudkamp Part III)
  - Computational Complexity (Sudkamp Part IV)
- Key outcomes from this lecture
  - Turing Machines, Church-Turing Thesis, Halting Problem
  - Practice dealing with formal (mathematical) notions and techniques
  - Learning to be formally precise
  - Understand the fundamental limitations of computing



#### The problem with abstraction



Is the following true?

No C are B.

All B are A.

Therefore, some A are not C.



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#### The problem with abstraction



Is the following true?

No flying things are penguins.

All penguins are birds.

Therefore, some birds are not fliers.

[Example taken from Newsweek August 16, 2010, page 24: "The Limits of Reason" by Sharon Begley.]



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#### **Organizational Matters**



Office Hours: Thursdays 2-3, Joshi 389.
 Email contact preferred.
 No office hour on 9<sup>th</sup> of September!

 Textbook (required): Thomas A. Sudkamp, Languages and Machines, Third Edition, Addison Wesley, 2006.

Grading:

Midterm exam: 30%

Final exam: 50%

Exercises: 20%

(I may adjust in your favor)

#### **Organizational Matters**



We will frequently make exercise sessions.

You will get exercises, to be done at home. Some will be marked as graded by me (hand-in exercises). They are all discussed afterwards in class.

Each exercise counts 5 points.

An average of 4 points counts as 100% for the exercises.

Exercises are due one week after I pose them – at the beginning of the class.

Webpage/slides.

I prefer to use a public website:

http://knoesis.wright.edu/faculty/pascal/teaching/s10/complexity.html



#### **Organizational Matters**



- I will be absent
  - Sept. 9<sup>th</sup> (substitute: Prof. TK Prasad)
  - Sept. 21<sup>st</sup> and 23<sup>rd</sup>
  - Nov. 9<sup>th</sup> (week before exams)
  - How do we make up for this?
    - Extra sessions on Fridays, 6pm-7:40pm
      - September 17<sup>th</sup>
      - October 1<sup>st</sup>
      - October 8<sup>th</sup>
    - Room to be determined.



#### **Course overview**



Tentative We cover most of chapters 8, 9, 11, 12, 13

- Schedule
  - Week 1: Introduction; Turing Machines
  - Week 2: Turing Machines continued

