## CS 410/610, MTH 410/610 Theoretical Foundations of Computing

## Fall Quarter 2010

## Slides 1

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## Today's Session

1. Discussion: What is "computable?"
2. Uncomputable - an example
3. Lecture overview
4. This lecture in the context of others
5. Organizational matters

# Which things can be computed? 

## Which things cannot be computed?

## What exactly is "computation"?

## Models of computation

- Generally, abstract from space/memory limitations
- Assume memory is "as large as needed"
- Ignore, how long a computation takes
- as long as it terminates in finite time.
- Often, use only numbers/integers or only (finite) strings as the things which are computed/stored in memory.
- There exist many formal models of computation.


## Models of Computation

- Turing Machine (in this lecture - at the beginning)
- $\mu$-Recursive functions (in this lecture - towards the end)
- $\lambda$-calculus (see functional programming)
- Unlimited Register Machine
- WHILE-language
- ... many others ...


## Unlimited Register Machine (URM)

- Registers $r_{1}, r_{2}, r_{3}, \ldots$ holding non-negative integers
- Initialization: finite number of registers $\neq$ zero
- A program consists of a finite sequence of instructions.
- Available instructions:
- Zero Z(n): set register $r_{n}$ to 0
- Successor $S(n)$ : increase $r_{n}$ by 1
- Transfer T(m,n): copy $r_{m}$ to $r_{n}$
- Jump J( $m, n, p$ ): If $r_{m}=r_{n}$, jump to instruction number $p$


## WHILE-language

- Minimal programming language, essentially consisting of
- Elementary arithmetic +, -, *, I
- Boolean comparison of numbers: <, >, $=, \leq, \geq, \neq$
- Logical AND, OR, NOT
- Assignment of values to variables
- WHILE loops as only control features


## Are they different?

- Not really.
- All models with certain minimal capabilities have so far been shown to be equivalent.
- This is actually quite remarkable!


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## Uncomputable example

- $N$ : Natural numbers (non-negative integers): $N=\{0,1,2,3,4, \ldots\}$
- $P(N)$ : set of all subsets of $N$ Examples:
- \{0,1,2,3,4,...\}
$-\{ \}$
- \{0,2,4,6,8,...\}
- \{2,3,267,1011\}
- \{0,1,2,3,5,8,13,21,34,...\}
- \{2,3,5,7,11,13,17,19,23,...\}


## Uncomputable example

- We say that an algorithm (in some model of computation) computes a subset $S$ of $N$ if
- It outputs a stream of non-negative integers (strictly increasing).
- It needs only finite time between two outputs.
- If does not skip any number in S.
- All output numbers are in S.
- If it terminates, then it has output all integers in S .

Question: Can every set in $\mathrm{P}(\mathrm{N})$ be computed?

## Uncomputable example

- Every algorithm which computes a subset of $\mathbf{N}$ can be expressed with a finite string.
- It is easy to define a strict order on the set of all algorithms.
- E.g. lexicographic order.
- E.g. convert them to bit strings and sort by binary number.
- Hence, we can assume that $\left\{A_{0}, A_{1}, A_{2}, A_{3}, \ldots\right\}$ is the set of all algorithms computing subsets of $N$.


## Uncomputable example

Mark the output of each $\mathrm{A}_{\mathrm{i}}$ :

|  | $\mathbf{0}$ | $\mathbf{1}$ | $\mathbf{2}$ | $\mathbf{3}$ | $\mathbf{4}$ | $\mathbf{5}$ | $\mathbf{6}$ | $\mathbf{7}$ | $\mathbf{8}$ | $\boldsymbol{\ldots}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $\mathbf{A}_{\mathbf{0}}$ |  | $\mathbf{x}$ |  |  | $\mathbf{x}$ | $\mathbf{x}$ |  | $\mathbf{x}$ |  |  |
| $\mathbf{A}_{\mathbf{1}}$ |  | $\mathbf{x}$ | $\mathbf{x}$ |  | $\mathbf{x}$ |  | $\mathbf{x}$ |  | $\mathbf{x}$ |  |
| $\mathbf{A}_{\mathbf{2}}$ | $\mathbf{x}$ |  | $\mathbf{x}$ | $\mathbf{x}$ | $\mathbf{x}$ |  |  | $\mathbf{x}$ |  |  |
| $\mathbf{A}_{\mathbf{3}}$ |  | $\mathbf{x}$ |  | $\mathbf{x}$ |  |  |  |  | $\mathbf{x}$ |  |
| $\mathbf{A}_{\mathbf{4}}$ | $\mathbf{x}$ | $\mathbf{x}$ | $\mathbf{x}$ |  | $\mathbf{x}$ |  | $\mathbf{x}$ | $\mathbf{x}$ |  |  |
| $\mathbf{A}_{\mathbf{5}}$ | $\mathbf{x}$ |  |  | $\mathbf{x}$ | $\mathbf{x}$ |  |  | $\mathbf{x}$ |  |  |
| $\mathbf{A}_{\mathbf{6}}$ |  | $\mathbf{x}$ |  |  |  | $\mathbf{x}$ |  |  | $\mathbf{x}$ |  |

## Uncomputable example

Now make a new subset of N by "inverting" the diagonal:

|  | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | ... |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathrm{A}_{0}$ |  | x |  |  | x | x |  | x |  |  |
| $\mathrm{A}_{1}$ |  | x | x |  | x |  | x |  | x |  |
| $\mathrm{A}_{2}$ | x |  | x | x | x |  |  | x |  |  |
| $\mathrm{A}_{3}$ |  | x |  | x |  |  |  |  | x |  |
| $\mathrm{A}_{4}$ | x | x | x |  | x |  | x | x |  |  |
| $\mathrm{A}_{5}$ | x |  |  | x | x |  |  | x |  |  |
| $\mathrm{A}_{6}$ |  | x |  |  |  | x |  |  | x |  |
| ... |  |  |  |  |  |  |  | $\ldots$ |  |  |
| It: | X |  |  |  |  | X | x |  |  |  |
| i.e. \{ | 0, |  |  |  |  |  |  |  |  | \} |

## Uncomputable example

The resulting set is not computed by any $A_{i}$ !

|  | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | ... |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathrm{A}_{0}$ |  | x |  |  | x | x |  | x |  |  |
| $\mathrm{A}_{1}$ |  | x | x |  | x |  | x |  | x |  |
| $\mathrm{A}_{2}$ | x |  | x | x | x |  |  | x |  |  |
| $\mathrm{A}_{3}$ |  | x |  | x |  |  |  |  | x |  |
| $\mathrm{A}_{4}$ | x | x | x |  | x |  | x | x |  |  |
| $\longrightarrow A_{5}$ | x |  |  | x | x |  |  | x |  |  |
| $\mathrm{A}_{6}$ |  | x |  |  |  | x |  |  | x |  |
| ... |  |  |  |  |  |  |  | $\cdots$ |  |  |
| Result: i.e. \{ | X $\mathbf{0}$, |  |  |  |  | $\begin{gathered} x \\ 5 \\ \hline \end{gathered}$ | $\begin{gathered} x \\ 6, \end{gathered}$ |  |  | \} |
|  |  |  |  | $\mathrm{A}_{5}$ doesn't compute it! |  |  |  |  |  |  |

## Uncomputable example

The resulting set is not computed by any $A_{i}$ !

|  | $\mathbf{0}$ | $\mathbf{1}$ | $\mathbf{2}$ | $\mathbf{3}$ | $\mathbf{4}$ | $\mathbf{5}$ | $\mathbf{6}$ | $\mathbf{7}$ | $\mathbf{8}$ | $\ldots$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $\mathbf{A}_{\mathbf{0}}$ |  | $\mathbf{x}$ |  |  | $\mathbf{x}$ | $\mathbf{x}$ |  | $\mathbf{x}$ |  |  |
| $\mathbf{A}_{\mathbf{1}}$ |  | $\mathbf{x}$ | $\mathbf{x}$ |  | $\mathbf{x}$ |  | $\mathbf{x}$ |  | $\mathbf{x}$ |  |
| $\mathbf{A}_{\mathbf{2}}$ | $\mathbf{x}$ |  | $\mathbf{x}$ | $\mathbf{x}$ | $\mathbf{x}$ |  |  | $\mathbf{x}$ |  |  |
| $\mathbf{A}_{\mathbf{3}}$ |  | $\mathbf{x}$ |  | $\mathbf{x}$ |  |  |  |  | $\mathbf{x}$ |  |
| $\mathbf{A}_{\mathbf{4}}$ | $\mathbf{x}$ | $\mathbf{x}$ | $\mathbf{x}$ |  | $\mathbf{x}$ |  | $\mathbf{x}$ | $\mathbf{x}$ |  |  |
| $\mathbf{A}_{\mathbf{5}}$ | $\mathbf{x}$ |  |  | $\mathbf{x}$ | $\mathbf{x}$ |  |  | $\mathbf{x}$ |  |  |
| $\mathbf{A}_{\mathbf{6}}$ |  | $\mathbf{x}$ |  |  |  | $\mathbf{x}$ |  |  | $\mathbf{x}$ |  |
| $\ldots$ |  |  |  |  |  |  |  | $\ldots$ |  |  |

but we have all possible algorithms in the list!
Hence: we found a set which is not computable!

## Looking a bit deeper

- The set of all algorithms is countable. (I.e., can be enumerated as $A_{0}, A_{1}, A_{2}, \ldots$ )
- The set $\mathrm{P}(\mathrm{N})$ is uncountable.
(I.e., cannot be enumerated as $S_{0}, S_{1}, S_{2}, \ldots$ )
- Essentially the same proof. With a slight twist.
- This proof technique is known as "diagonalization."
- We will need the technique for the main result in this lecture.
- It is usually credited to Georg Cantor (1845-1918); at least he was the first to publish the diagonalization proof that $P(N)$ is uncountable).


## Exercise 1 (hand-in)

- Adjust the proof just given such that you prove the following:

The set of all subsets of $N$ is uncountable.

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## Lecture overview

- Model of computation: Turing Machines
- The Church-Turing Thesis ("Turing Machines are universal computers.")
- A famous uncomputable problem: The Halting problem ("There is no algorithm which can check for all other algorithms whether they will terminate")
- Another model of computation: $\mu$-Recursive Functions


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## This lecture in the context of others

- Three parts to "Foundations of Computing"
- Formal Languages and Automata (Sudkamp Part II)
- This lecture: Computability Theory (Sudkamp Part III)
- Computational Complexity (Sudkamp Part IV)
- Key outcomes from this lecture
- Turing Machines, Church-Turing Thesis, Halting Problem
- Practice dealing with formal (mathematical) notions and techniques
- Learning to be formally precise
- Understand the fundamental limitations of computing


## The problem with abstraction

Is the following true?

No $C$ are $B$.
All B are A.
Therefore, some A are not C.

## The problem with abstraction

Is the following true?

No flying things are penguins.
All penguins are birds.
Therefore, some birds are not fliers.
[Example taken from Newsweek August 16, 2010, page 24: "The Limits of Reason" by Sharon Begley.]

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## Organizational Matters

- Office Hours: Thursdays 2-3, Joshi 389. Email contact preferred. No office hour on $9^{\text {th }}$ of September!
- Textbook (required):

Thomas A. Sudkamp, Languages and Machines, Third Edition, Addison Wesley, 2006.

- Grading:

Midterm exam: 30\%
Final exam: 50\%
Exercises: 20\%
(I may adjust in your favor)

## Organizational Matters

- We will frequently make exercise sessions.

You will get exercises, to be done at home. Some will be marked as graded by me (hand-in exercises). They are all discussed afterwards in class.
Each exercise counts 5 points.
An average of 4 points counts as 100\% for the exercises.
Exercises are due one week after I pose them - at the beginning of the class.

- Webpage/slides.

I prefer to use a public website:
http://knoesis.wright.edu/faculty/pascal/teaching/s10/complexity.html

## Organizational Matters

- I will be absent
- Sept. 9th (substitute: Prof. TK Prasad)
- Sept. 21 ${ }^{\text {st }}$ and $23^{\text {rd }}$
- Nov. $9^{\text {th }}$ (week before exams)
- How do we make up for this?
- Extra sessions on Fridays, 6pm-7:40pm
- September 17 ${ }^{\text {th }}$
- October $1^{\text {st }}$
- October $8^{\text {th }}$
- Room to be determined.


## Course overview

## Tentative <br> We cover most of chapters 8, 9, 11, 12, 13

- Schedule
- Week 1: Introduction; Turing Machines
- Week 2: Turing Machines continued

